#include <cmath>

#include <cstdio>

#include <vector>

#include <iostream>

#include <algorithm>

**using** **namespace** std;

**int** **main**()

{

**int** n;

**int** q;

cin >> n >> q;

vector<**int**> a[n];

**for**(**int** i = **0**; i < n; i++){

**int** m;

cin >> m;

**int** o;

**for**(**int** j = **0**; j < m; j++){

cin >> o;

a[i].push\_back(o);

}

}

**int** r, s;

**for**(**int** k = **1**; k <= q; k++){

cin >> r >> s;

cout << a[r][s] << endl;

}

**return** **0**;

}